



Serenity Trio Wall Sconce Right L-SE-302-00



Step into a realm of opulence with our Serenity Trio Right, a pinnacle of luxury craftsmanship that transcends ordinary lighting. Crafted with meticulous attention to detail, each piece is a testament to artistry, featuring artisan-blown water glass delicately balanced in three distinct drop sizes. Resting upon a specially designed left-handed forged arm of solid brass, atop an exquisitely detailed artisan-made brass Grand lighting plate, this trio sconce is more than just illumination—it's a symphony of elegance and sophistication. The effervescent bubbles naturally submerged within the glass captivate the eye, emitting light in a mesmerizing display unique to this trio. Hand-finished in your choice of our Signature Finishes, including 22K Rose and Yellow Gold Plating, each sconce is a bespoke masterpiece, as individual as you are. Radiating an enchanting allure, the hand-blown glass drops cast an unforgettable spell, transforming any space into a sanctuary of serenity. Elevate your lighting experience with our Serenity collection, where each luminaire is a harmonious blend of form and function, inviting you to create your own lighting masterpiece.

- Responsibly source Solid Brass Grand 5.5" Plate is individually sculpted on state-of-the-art artisan-operated CNC machinery and hand-finished to perfection
- Specially designed Right hand-forged Trio Arm displays and balances the three sizes of water glass drops
- Choose from 15 Signature Finishes including 22K Rose and Yellow Gold Plating
- Exclusive Petite (1), Classic (1) and Grand (1) Water Glass Drops are hand blown by our highly recognized worldclass Master Glass Blower
- Artisan Assembly with Hand-Finishing
- 120V UL Listed for Interior Use
- 12V Driver
- Efficient energy and long-lasting 12V LED Bulbs, 12V Dimmable, 2.2W G4 Bi-Pin 2700K warm light evoke relaxing and restful emotions (4 Included)
- A Pair of White Gloves included to assist in installation and protecting the brass and glass from fingerprints and scratching